# TRSP(M)5080A OTP-type Speech IC

### 1. TRSP(M)5080A General Descriptions

TRSP(M)5080A series are 4-bits micro-controller which could play 4 channel melody or 4 channel ADPCM with PWM direct drive circuit. PWM resolution is 8/10/12 bits. They includes a low cost, high performance CMOS micro-processor. The clock frequency of this up is typically  $8.192 \ (\pm 3\%)$  MHz. This chip operates over a wide voltage range of  $2.0V\sim5.5V$ . It contains program ROM (PROM) and data ROM (DROM) inside. The program ROM is 8K words and data ROM size is 240K byte. The maximum working SRAM is (128+2)

Page 1 /./1-.7-.4 V(8+io" 1.1

#### The I/O ports, RAM, ROM sizes and functions table of TRSP(M)5080A are shown below:

Body	TRSM5080A	TRSP5080A						
Voice duration	80 s	80 sec.						
RAM size	(128+2)	*4-bits						
	12 I	/O						
I/O pins	8 I/O	8 I/O + 4I						
	8 I/O + 4O							
PROM size	8K*12-bits							
DROM size	240K*8-bits							

# 3. TRSP(M)5080A Packaging and Pads Information

#### 3.1 Pads

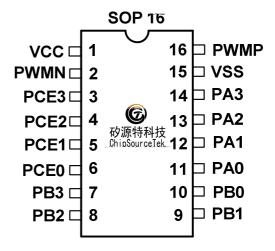
PAD Name	Туре	State After Reset	Description
Reset, Power Inp	ut		
VCC	Р	High	Power input of I/O port.
VSS	Р	Low	Ground input except PWM block power. It could be double bonded with VPS pad.
VPD	Р	High	PWM block power input in normal operation.
VPS	Р	Low	The ground pad of PWM block. It could be double bonded with VSS pad.
General I/O ports			
PA3~PA0	1/0	ZZZZ	Port A is a programmable input/output port.
PB3~PB0	I/O	ZZZZ	Port B is a programmable input/output port. PB3 can be employed as reset pin according to the option.
PE3~PE0 PC3~PC0 PCE3~PCE0	- 0 1/0	zzzz 0000 zzzz	Port E is an input only port defined by option.  Port C is an output only port defined by option, PC3 can be employed as reset pin according to the option.  Port CE is a programmable input/output port defined by option, PCE3 can be employed as reset pin according to the option.
Audio output pac	ls		
PWMP	0	Low	Audio output PWM(+).
PWMN	0	Low	Audio output PWM(-).

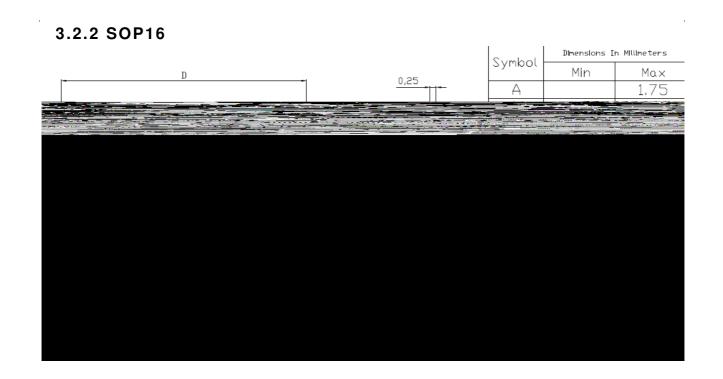
Table 1: Pad Description

# 3.2 Package

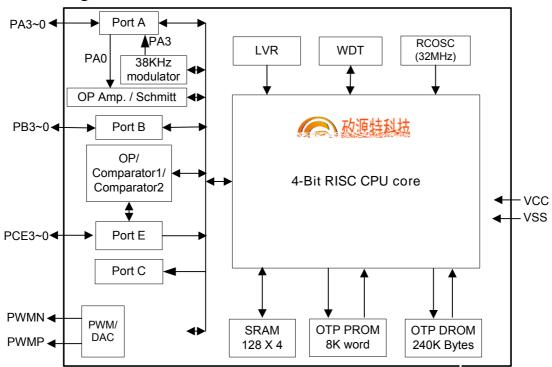
TRSP(M)5080A provides SOP8 and SOP16







# 3.3 Block Diagram



Page 5 /./1-.7-.4



#### 4.3 DC Characteristics

VCC=3.0V, Ta=25°C unless otherwise noted.

Parameters	Symbol	Minimum	Typical	Maximum	Condition
Power supply range	Vcc	2.0 V	-	5.5 V	
OTP Programming Power	Vpp	9.5 V	10 V	10.5 V	VCC = 4.8V
Supply current	lop		5mA		System clock 8.192MHz PWM disabled
Stand-by Current	I <sub>STBY</sub>		3uA		VCC=5.0V, MCU halt System clock off
Input high voltage	Vih		0.55 VCC		
Input low voltage	Vil		0.55 VCC		
Input leakage current	llk		0.1 uA		
Output high voltage	Voh	0.95 VCC			no load
Output low voltage	Vol			0.05 V	no load
Output high current in high	loh0		20mA		Vout=2.0 all ports
source capacity mode	10110		ZUITA		High source capacity
Output low current in high	lol0		20mA		Vout=1.0 all ports
sink capacity mode	1010		ZUITA		High sink capacity
Output high current in normal	loh1		4mA		Vout=2.0 all ports
source capacity mode	10111		4111A		Normal source capacity
PWM output load		-		8 ohm	Speaker impedance
Pull up resistor of PB3, PC3	Rrst	-	50K Ohm	-	Pins with pull up PB3 or PC3 reset pins Vin=0V
Pull-down resistance	Rpd1	-	50K Ohm		Pins with pull-down PA, PB and PE Vin=3.0V
Pull-down resistance	Rpd2		220K Ohm		Pins with pull-down PA, PB and PE, Vin=3.0V
Pull-down resistance	Rpd3		1M Ohm		Pins with pull-down PA, PB and PE, Vin=3.0V
Threshold voltage of low voltage reset circuit	VIvr		2.0V		Low voltage reset circuit can't be disabled

Table 4: DC Characteristics

#### 5. TRSP(M)5080A FUNCTIONAL DESCRIPTION

This chapter describes the function of MCU.

#### 5.1 Program ROM (PROM)

The PROM is an OTP (One Time Programmable) type memory. The **PROM is 8K\*12-bits (0x0000 \sim 0x1FFF)** which stores execution program. The last 256 location of effective PROM is reserved area, the user shall not use this area in any case. Assembler shall check user program on this limit. Hardware does not need to check this restriction.

In order to reserved unused area of PROM. These regions maybe use in the future. There is one option "OTPREV" for this purpose. If all unused area of PROM wanted to fill with "0xFFF", the option "OTPREV" on IDE tool must be enabled. Otherwise, they will fill with "0x000".

Page 7 /. /1-. 7-. 4 V (8+io" 1.1

# 5.3 SRAM and Special Function Register

#### 5.3.1 SRAM

There are 128 nibbles SRAM in this chip. The SRAM and I/O memory map is divided into several pages by setting MAH register (2-bits wide). The initial value of MAH is unknown and must be defined by instructions "LDMAH" before you utilize SRAM. The extra 2 SRAM nibbles in the specifications and hardware manuals of relative mask ROM products are not SRAM in fact. They are USER1 and USER2 of SFRs.

Direct Ad	dressing	SRAM MAP
MAH=XH	00H~1FH	SFR(special function register) register
MAH=0H	20H~3FH	
MAH=1H	20H~3FH	USER SRAM
MAH=2H	20H~3FH	USEK SKAIVI
MAH=3H	20H~3FH	

Table 6: Memory Map of SFRs

The first 32-nibble, 00H ~ 1FH, are defined as a common block. Some I/O and user register is arranged in this common block for easy data operations. The other regions, 20H~3FH, are employed as SRAM. The user must notice that the initial content of SRAM is unknown.

#### 5.3.2 Special Function Registers

The special function register consists of common I/O and other special register. A special function register supports LD/ADC/SBC/OR/AND/XOR/INC/DEC/RLC/RRC/CMP/ADR operation. Bit set/clear can only be operated on the address range from 00H to 0FH, except indirect operation is used. The following table describes all of the SFRs.

Symbol	Addr	R/W type	Reset	D3	D2	D1	D0	Description
STATUS	00H	R/W	00xx	reserved	PWFG	CF	ZF	Status Register PWFG: PWM interrupt flag. CF: Carry flag. ZF: Zero flag.
IOC_PCE	01H	R/W	0000	IOC_CE3	IOC_CE2	IOC_CE1	IOC_CE0	Enable when option "PCEIO" selected. "1" = output, "0" = input of related PE bit.
IOC_PA	02H	R/W	0000	IOCA3	IOCA2	IOCA1	IOCA0	"1" = output, "0" = input of related PA bit.
DATA_PA	03H	R/W	xxxx	DPA3	DPA2	DPA1	DPA0	Read from Port A input port and write to output port.
DATA_PC DATA_PCE	04H	R/W	0000	DPC3	DPC2	DPC1	DPC0	Port C is output port only. Write to Port C output port.
IOC_PB	05H	R/W	0000	IOCB3	IOCB2	IOCB1	IOCB0	"1" = output, "0" = input of related PB bit.
DATA_PB	06H	R/W	xxxx	DPB3	DPB2	DPB1	DPB0	Read from Port B input port and write to output port.
USER1	07H	R/W	XXXX	USER1.3	USER1.2	USER1.1	USER1.0	General purpose user register.
AUD_DLL	08H	W	xxxx	AUD_DLL3	AUD_DLL2	AUD_DLL1	AUD_DLL0	AUD_DLL[3:2]: The bit1~0 of 10-bits PWM, combine with AUD_DL[3:0], AUD_DH[3:0] to built 10-bits PWM if option PWM10 is 1 and PWM12 is 0. AUD_DLL[3:0]: The bit3~0 of 12-bits PWM, combine with AUD_DL[3:0], AUD_DH[3:0] to built 12-bits PWM if option PWM12 is 1.



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PWM_CTRL	09H	R/W	x0	reserved	reserved	ENINT	ENPWM	ENPWM: "1" Enable PWM, "0" Disable PWM. ENINT: Enable global interrupt.
AUD_DL	0AH	W	xxxx	AUD_DL3	AUD_DL2	AUD_DL1	AUD_DL0	AUD_DL[3:0]: The low nibble of 8-bits PWM. The bit5~2 of 10-bits PWM. The bit7~4 of 12-bits PWM.
AUD_DH	овн	W	xxxx	AUD_DH3	AUD_DH2	AUD_DH1	AUD_DH0	AUD_DH[3:0]: The high nibble of 8 bits PWM. The bit9~6 of 10 bits PWM. The bit11~8 of 12 bits PWM. Note: AUD_DH3 is sign bit, "0" means positive.
Reserved	0CH~ 0DH	-	xxxx	-	-	-	-	Reserved
DATA_PE	0EH	R/W	xxxx	DPE3	DPE2	DPE1	DPE0	Port E defined as I/O port or input port depends on option PEIO. Read from Port E input port and write to output port.
USER2	0FH	R/W	XXXX	USER2.3	USER2.2	USER2.1	USER2.0	General purpose user register.
IADJ	10H	R/W	0000	CMPSEL1	CMPSELO	ADJ1	ADJO	CMPSEL[1:0]: Enable option PCEIO, ENOP, ENCMP1, and set ENGAIN=1, Select Gain in record mode.  CMPSEL[1:0] GAIN 00 50 01 100 10 150 11 200  ADJ[1:0]: Adjust the frequency, when enable option OTPADJ.  ADJ[1:0] Frequency % 00 -4% 01 -2% 10 2% 11 4%
CNTI	11H	R/W	0000	ENGAIN	C	S2S	).	ENGAIN: 1: Open Built-in gain in record mode. 0: Close Built-in gain in record mode. S2S: PWM input Data format 1: 2's format 0: sign Notice: If ENGAIN enabled, option OPEN function should be disable.
PWMWK	12H	R/W	0000	PWMWKFG	CLAPSEL1	CLAPSELO	PWMWKEN	PWMWKFG:  When wakeup source form Speaker, it will be set by hardware, it could be clear by software.  PWMWKEN: Wakeup by speaker.  1: Enable PWM wakeup function.  0: Disable PWM wakeup function.  CLAPSEL[1:0]: Sensitivity of speaker wakeup.  CLAPSEL[1:0]: Sensitivity  00 Level 1 (low)  01 Level 2  10 Level 3  11 Level 4 (High)

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•								•
LVD_CTRL	13H	R/W	0000	-	-	LVD_FLAG (R)	LVDEN	LVD_FLAG: (Read only) The flag of LVD, '1'=LVD sensing. LVDEN: '1'=Enable LVD function, '0'=Disable LVD function.
LVDS	14H	R/W	0000	LVDS3	LVDS2	LVDS1	LVDS0	LVDS[3:0]: LVD level selected, 1111=3.8V, 1110=3.7V, 1101=3.6V, 1100=3.4V, 1011=3.3V, 1010=3.2V, 1001=3.1V, 1000=3.0V, 0111=2.9V, 0110=2.8V, 0101=2.7V, 0100=2.5V, 0011=2.4V, 0010=2.3V, 0001=2.2V, 0000=2.1V.
Reserved	15H~ 17H	-	xxxx	-	-	-	-	Reserved
DMA0	18H	R/W	xxxx	DMA0.3	DMA0.2	DMA0.1	DMA0.0	DMA0~4, five register built a 20-bits addressing
DMA1	19H	R/W	XXXX	DMA1.3	DMA1.2	DMA1.1	DMA1.0	space for read DROM 8-bits data, DMA0 is
DMA2	1AH	R/W	XXXX	DMA2.3	DMA2.2	DMA2.1	DMA2.0	lowest nibble, DMA4 is highest nibble of DROM
DMA3	1BH	R/W	XXXX	DMA3.3	DMA3.2	DMA3.1	DMA3.0	address.
DMDL	1CH	R/W	xxxx	DMDL.3	DMDL.2	DMDL.1	DMDL.0	Low nibble of DROM data read from this address.
DMDH	1DH	R/W	xxxx	DMDH.3	DMDH.2	DMDH.1	DMDH.0	High nibble of DROM data read from this address. Writing this register means reset watch dog timer if this timer is enabled by option.
DMA4	1EH	R/W	xxxx	-	-	DMA4.1	DMA4.0	DMA4 is highest nibble of DROM address.
Reserved	1FH	-	XXXX	-	-	-	-	Reserved

Table 7: All of the Special Function Registers

#### 5.4 Interrupt Vector Address

Vector	Address
RESET	00H
WAKEUP	04H
INT	08H

Table 8: Interrupt Vectors

#### 5.5 Interrupt Controller

There is only one interrupt entry point in this chip. Normally interrupt period is 32768Hz. It can be changed to 65536Hz by option "PWM64K". Program will jump to address 0x0008 when an interrupt occurs.

Symbol	Addr	R/W type	Reset	D3	D2	D1	D0	Description
STATUS	00H	R/W	00xx	reserved	PWFG	CF		Status Register PWFG: PWM interrupt flag. CF: Carry flag. ZF: Zero flag.
PWM_CTRL	09H	R/W	x0	reserved	reserved	ENINT	ENPWM	<b>ENPWM:</b> "1" Enable PWM, "0" Disable PWM. <b>ENINT:</b> Enable global interrupt.

Table 9: SFRs about Interrupt

If the global interrupt enable bit (INTEN) is high and interrupt request (PWFG=1) occurred, then interrupt will be accepted on next clock. On that instant, current (next) program counter, PCDH, MAH and C/Z will be stored in special hardware registers, and program counter will be loaded with entry address of that interrupt. All these are done in one clock. Interrupt enable bit will be cleared too. As long as program enters interrupt service, interrupt enable bit is cleared. It's no need to clear interrupt enable flag in interrupt routine. But hardware will not clear interrupt request flag (PWFG). Software is required to clear it.

When interrupt service routine is done, an RETI shall be executed. This instruction will restore stored program counter, PCDH, MAH and C/Z, will set interrupt enable bit=1 also. (Note that RETI is different from RETS.) Interrupt request can be accepted only when enable bit be set. Note that only one level of INT routine can be used.

#### 5.6 Clock Operation

There are two operation modes in this chip. The state diagram of three MCU operation modes is shown below:

- **1. NORMAL Mode**: In normal mode, system clock oscillator is running, and MCU clock source is come from main oscillator. In NORMAL mode, MCU will go to halt mode after HALT instruction executed.
- **2. HALT Mode**: In HALT mode, the MCU clock stops, users can't change the operation mode when in halt mode. It will go back to NORMAL mode (Program counter=0x0004) when I/O wakeup or reset occurred. Please refer to the section of Halt Mode & Wake up for the detailed HALT mode description.

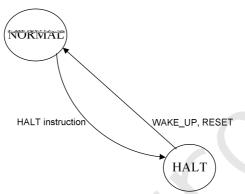


Figure 2: Clock Operation Mode

# 5.7 Halt Mode & Wake up

The MCU is changed into HALT mode (program counter and system clock stop) when HALT instruction executed. It provides a power saving mode for those applications requiring a very low stand-by current. The PA[3:0], PB[3:0] and PE[3:0] are supporting the wake-up function when rising edge occurred.

The program counter will be 0x0004 when HALT instruction executed immediately, then program counter will go to next address after 64 stable clock(system clock) when wake up condition occurred. Reset signal will release HALT state and execute reset procedure because reset is first priority when in HALT mode, so program counter will from 0x0004 to 0x0000, program counter goes to next address after 64 stable clock cycles. Furthermore, the SRAM will keep their previous data without changing in this mode.

#### 5.8 Watch Dog Timer Reset (WDT)

The Watch Dog Timer (WDT) is used to reset whole chip when detect unexpected execution sequence caused by accident condition, avoiding dead lock of MCU program. WDT will be reset when wake-up from halt, after reset or software clears it. The watch dog timer is a simple counter. It has a fixed length of 256\*256\*16/system-clock (ex: 0.13 sec for 8.192MHz system clock) after the clearance of watch dog.

Software must run a "clear watch dog timer" (write to DMDH) instruction before this timer time out when WDT enabled. It will generate a reset signal to reset whole system when WDT over flow. Assembler will check user program about the "reset watch dog" instructions. If more than one "reset watch dog" is found in program,

assembler will generate a warning (program code will still be generated). "HALT" instruction will reset watch dog timer. The reset watch dog timer sequence is strongly recommended as:

WATCHDOG:

LD (1DH), A

#### 5.9 Low Voltage Detect (LVD)

The low voltage detect (LVD) function is used to detect whole chip power supply VCC. TRSP(M)5080A support 16-level LVDS[3:0] to selected detect voltage level, the detected voltage range is from 3.8V to 2.1V.

There have one control register LVDEN used to enable/disable the low voltage detect function. The flag signal LVD\_FLAG is used to check the power supply VCC upper or under than low voltage detect level, when VCC upper than LVD level, the flag LVD\_FLAG value is low; otherwise, the flag LVD\_FALG value is high when VCC under than VCC.

Symbol	Addr	R/W type	Reset	D3	D2	D1	D0	Description
LVD_CTRL	13H	R/W	0000	-	-	LVD_FLAG (R)	LVDEN	LVD_FLAG: (Read only) The flag of LVD, '1'=LVD sensing. LVDEN: '1'=Enable LVD function, '0'=Disable LVD function.
LVDS	14H	R/W	0000	LVDS3	LVDS2	LVDS1	LVDS0	LVDS[3:0]: LVD level selected, 1111=3.8V, 1110=3.7V, 1101=3.6V, 1100=3.4V, 1011=3.3V, 1010=3.2V, 1001=3.1V, 1000=3.0V, 0111=2.9V, 0110=2.8V, 0101=2.7V, 0100=2.5V, 0011=2.4V, 0010=2.3V, 0001=2.2V, 0000=2.1V.

#### 5.10 8/10/12 Bits PWM/DAC

There are three optional PWM/DAC output resolutions. One is 8-bits output, the sec. is 10-bits output, and the other is 12-bits output. The highest of input data is signed bit: '0' represents positive, '1' represents negative.

TRSP(M)5080A supports audio output with PWM and DAC two modes. These two modes can be selected by "DACEN" option. If use DAC output mode, option "DACEN" must be enabled. Otherwise, PWM mode is enabled. All PWM registers will be exchanged for DAC mode if "DACEN" option is enabled.

Symbol	Addr	R/W type	Reset	D3	D2	D1	D0	Description
STATUS	00H	R/W	00xx	reserved	PWFG	CF	ZF	Status Register PWFG: PWM interrupt flag. CF: Carry flag. ZF: Zero flag.
AUD_DLL	08Н	W	xxxx	AUD_DLL3	AUD_DLL2	AUD_DLL1	AUD_DLL0	AUD_DLL[3:2]: The bit1~0 of 10-bits PWM, combine with AUD_DL[3:0], AUD_DH[3:0] to built 10-bits PWM if option PWM10 is 1 and PWM12 is 0. AUD_DLL[3:0]: The bit3~0 of 12-bits PWM, combine with AUD_DL[3:0], AUD_DH[3:0] to built 12-bits PWM if option PWM12 is 1.
PWM_CTRL	09H	R/W	x0	reserved	reserved	ENINT	ENPWM	<b>ENPWM:</b> "1" Enable PWM, "0" Disable PWM. <b>ENINT:</b> Enable global interrupt.
AUD_DL	0AH	W	xxxx	AUD_DL3	AUD_DL2	AUD_DL1	AUD_DL0	AUD_DL[3:0]:



•								•
								The low nibble of 8-bits PWM. The bit5~2 of 10-bits PWM.
								The bit7~4 of 12-bits PWM.
								AUD_DH[3:0]:
								The high nibble of 8 bits PWM.
AUD DH	0BH	W	VVVV	ALID DHS	AUD DH2	AUD DH1	AUD DH0	The bit9~6 of 10 bits PWM.
AUD_DH	ОВП	VV	XXXX	AUD_DH3	AUD_DH2	AUD_DHI	AUD_DHU	The bit11~8 of 12 bits PWM.
								Note: AUD_DH3 is sign bit, "0" means
								positive.

Table 10: SFRs about the operation of PWM

#### 5.10.1 8-Bits PWM/DAC

This PWM is 8-bits output resolution. An interrupt request happened when a PWM cycle completed.

The MSB of AUD\_DH is signed bit, '0' for positive, '1' for negative. PWM output frequency (sample rate) is fixed at 32KHz. PWM data registers are AUD\_DL, AUD\_DH. The AUL\_DL is low nibble (D3 ~ D0). AUD\_DH is high nibble (D7 ~ D4). D7 is the signed bit and D6 ~ D0 is the length (clock number) of output active pulse. Software should write AUD\_DL and AUD\_DH before enable PWM.

When an interrupt request happened, PWM interrupt flag bit PWFG of STATUS register will be "1". The PWM will load previously-written-data into actual conversion port on end of a PWM code output. So program can write data into PWM data store safely at beginning of an interrupt service routine. (A PWM interrupt means PWM data loaded, next data is expected). This timing shall be controlled carefully such that data writing in the beginning of interrupt service routine is safe. If data is not changed during a conversion, previous data will be used.

This PWM output can drive 8 ohm speaker. PWM can be enabled or disabled by setting/clearing ENPWM of PWM\_CTRL. When disabled, the PWMP, PWMN pins are all '0'. "HALT" instruction will disable PWM (clear ENPWM of PWM\_CTRL) and the PWMP and PWMN pins will be tri-state.

### 5.10.2 10-Bits PWM/DAC

The frequency of PWM clock is fixed at 32 KHz if 10-bits PWM mode is selected by option. The 10-bits PWM data (AUD\_DH[3:0], AUD\_DL[3:0], AUD\_DLL[3:2]) are consist of AUD\_DH, AUD\_DL, AUD\_DLL three registers shown above. The data rage is 0 ~511. Software should write these registers before PWM is enabled. The other features of 10-bits PWM is the same as 8-bits PWM.

#### 5.10.3 12-Bits PWM/DAC

The frequency of PWM clock is fixed at 32 KHz if 12-bits PWM mode is selected by option "PWM12S". The 12-bits PWM data (AUD\_DH[3:0], AUD\_DL[3:0], AUD\_DLL[3:0]) are consist of AUD\_DH, AUD\_DL, AUD\_DLL three registers shown above. The data rage is 0 ~ 2047. Software should write these registers before PWM is enabled. The other features of 12-bits PWM is the same as 8-bits PWM.

Note: To avoid sound "Bo", please reference application note on web site.

# 5.10.4 Speaker Provided a Wake-up Control Function

Normally, the PWMN and PWMP pin is tied to a speaker for playing music and a sound. This speaker connection structure can be used to wake-up MCU. If PWMWK is enabled, the speaker wake-up function is enabled after go into HALT mode and the PWM function keep operating in normal mode. If speaker wake-up function is enabled, the PWMP pin will be fixed to VSS level and PWMN pin also will be fixed to VSS level by chip. The signal level on PWMN pin will be changed (typically 0mV~10mV) when a sound receives

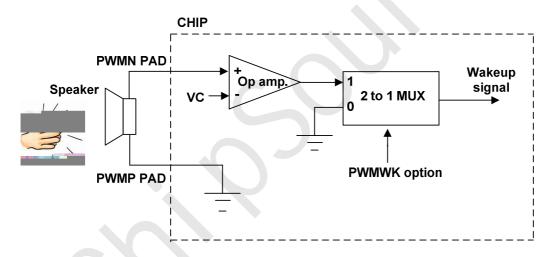
E-mail: Sales@ChipSourceTek.com Tony.Wang@ChipSourceTek.com

from speaker. The MCU will be waked up if signal level on PWMN pin high enough. The relationship between wake-up signal and PWMN pin is shown in picture below. The wake-up signal goes high if PWMN pin larger than VC level and it goes low if PWMN pin smaller than VC level.

- 1. This function consume about 5uA (VDD=5V) typically in HALT mode when "PWMWK" option is enabled.
- 2. PWM function must be keep silence about 200ms before go into HALT mode. Otherwise, MCU maybe keep in normal mode, not goes into HALT mode.
- 3. When PWMWK option enabled, PA0 wakeup option must be disabled, please referenced AN-0068\_V2.0.
- 4. If ENGAIN enabled, option OPEN function should be disable.

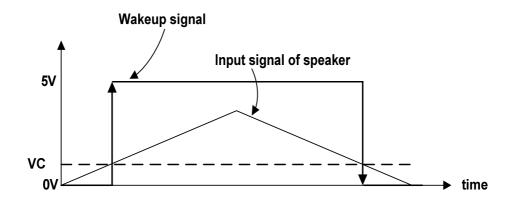
Symbol	Addr	R/W type	Reset	D3	D2	D1	D0	Description		
PWMWK	12H	R/W	0000	PWMWKFG	CLAPSEL1	CLAPSELO		PWMWKFG: When wakeup source form Speaker, it will be set by hardware, it could be clear by software. PWMWKEN: Wakeup by speaker. 1: Enable PWM wakeup function. 0: Disable PWM wakeup function. CLAPSEL[1:0]: Sensitivity of speaker wakeup.  CLAPSEL[1:0] Sensitivity  00 Level 1 (low)  01 Level 2  10 Level 3  11 Level 4 (High)		

Table 13: SFRs about the operation of speaker wakeup function



Wakeup control block diagram and speaker trigger application circuit

Figure 3: Speaker wakeup structure



Input signal of speaker vs. Wakeup signal waveform

Figure 4: Speaker wakeup waveform

Notice: Speaker wakeup function, please reference application note "AN-0068\_V1.0" on web site.

#### 5.11 Reset Function

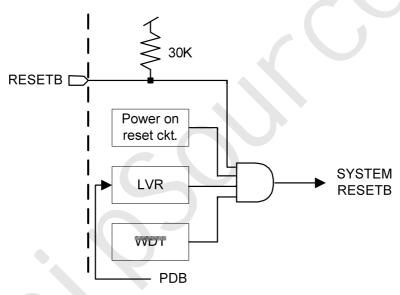


Figure 5: Reset structure

The system reset is come from four signals which are **Power on reset**, **Low voltage reset(LVR)**, **External RESETB pin** and **WDT overflow reset**.

Some reset input pins PB3 and PC3, can be provided to reset this chip according to your option. These pins have 30K Ohm pull up resistor. For normal operation of this chip, a good reset is needed. The operation frequency of MCU will go back to normal mode when reset occurred in HALT mode.

#### 5.12 System Clock Oscillator

This chip MCU is typically operated on 8.192MHz which is generated from internal RC oscillator 32MHz.

#### 5.13 I/O Ports

There are three I/O ports, PA3~PA0, PB3~PB0 and PE3~PE0, whose input/output direction are defined by IOC\_PA, IOC\_PB and IOC\_PCE. PE3~PE0 are input only ports or input/output ports direction defined by IOC\_PCE be selected by option. The wake-up functions of PA3~PA0, PB3~PB0 and PE3~PE0 are enabled or disabled by option. All I/O ports provides rising or falling edge wake up function. This double edge wake up function can be enabled by "BIWK" option. Their 1M/50K Ohm pull down resistors are optional.

In order to achieve touch function, TRSP(M)5080A support 220K Ohm pull down resistors. These resistors can be enabled by using 50K Ohm pull down resistor registers after "PD220K" is enabled. The 220K Ohm resistance value is almost fixed value when VCC change from 2.0V to 5.5V.

#### 5.13.1 Port PA (input/output)

The Port A is 4-bits bidirectional I/O port. Their directions can be defined by IOC\_PA bit by bit. The following table describe the SFRs associated with Port A.

Symbol	Addr	R/W type	Reset	D3	D2	D1	D0	Description
IOC_PA	02H	R/W	0000	IOCA3	IOCA2	IOCA1	IOCA0	"1" = output, "0" = input of related PA bit.
DATA_PA	03H	R/W	xxxx	DPA3	DPA2	DPA1	DPAO	Read from Port A input port and write to output port.

Table 14: SFRs of Ports PA

In output mode, the data can be written out to external pin, and reading this output port will read the data internal latch. Pull-down resistor will be disabled when output mode is selected.

In input mode, Port A and Port B data can be read from external pin, and they are attached with 1M/50K Ohm pull-down resistor or not according to the options.

In addition, each pin of Port A and Port B also can be accompanied with wake-up function according to the options. In HALT mode, if some bits of Port A or Port B are accompanied with wake-up function, any rising edge occurred on that pin will wake up system and turn on oscillator, and the program counter of MCU will jump to the address 0x0004. This device will start to execute the wake-up sub-routing.

#### PA3 is provided with 38KHz modulator

I/O port PA3 built-in a 38KHz modulator combined with register DATA\_PA bit-3, this function is enabled by "F38K" option. If F38K option is enabled, I/O port PA3 will output 38KHz clock signal when PA3 is

The block diagram and electrical characteristic of PA0 analog input buffer shown below. It takes about 5uA when PA0 input signal is 2.5v @VCC=5V in halt mode, otherwise, it takes about 500uA current if RCWK option disabled. This block function is enabled when RCWK option enabled by hardware after power on reset.

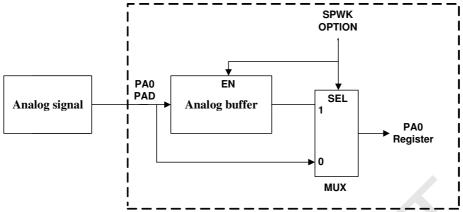


Figure 6. PA0 analog input structure

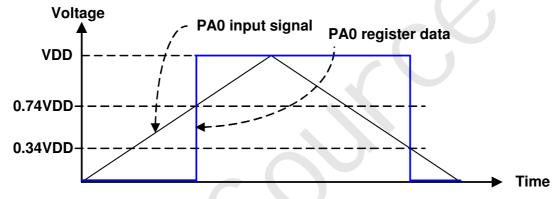


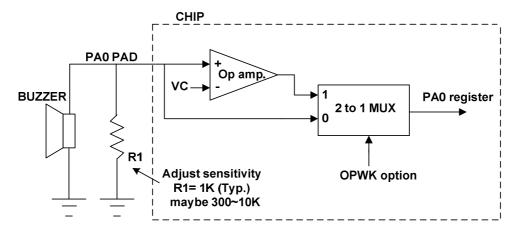
Figure 7. PA0 input signal and PA0 register data

#### PA0 is provided with an analog input (OP Amp.) for wake-up control

It built-in an OP amplifier for wake-up trigger, the pull down 1M and 50K Ohm resistor will be disabled by hardware circuit when "**BZWK**" **option** is enabled automatically, PA0 always keep at DC level (bias voltage Vbias) for signal amplify, and Vbias is about 0.8V~1.0V. (Wake-up by analog signal amplifier function is enabled by mask option "**BZWK**")

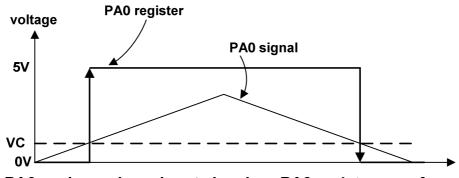
This block function is enabled when BZWK option is enabled by hardware after power on reset.

Notice: Buzzer function, please reference application note "AN-0068\_V1.0" on web site.



PA0 analog wakeup block diagram and buzzer trigger application circuit

Figure8. PA0 buzzer wake up structure



PA0 analog wakeup input signal vs. PA0 register waveform

Figure 9. PA0 register waveform

# 5.13.2 Port PB (input/output)

The Port B is 4-bit bidirectional I/O port. Their directions can be defined by IOC\_PB bit by bit.

The following table describe the SFRs associated with Port B.

Symbol	Addr	R/W type	Reset	D3	D2	D1	D0		Description		
IOC PB	05H	R/W	0000	IOCB3	IOCB2	IOCB1	IOCB0	"1" = output,	2.2()-2.2(	518	14



#### 5.13.3 Port PC (output) Selected by option.

The Port C is 4-bits output only port.

The following table describe the SFRs associated with Port C.

Symbol	Addr	R/W type	Reset	D3	D2	D1	D0	Description
DATA_PC	04H	R/W	0000	DPC3	DPC2	DPC1		Port C is output port only. Write to Port C output port.

Table 16: SFR of Port PC

### 5.13.4 Port PE (input) Selected by option.

All 4-bits of the Port E are input ports only. They are accompanied with 1M/50K Ohm pull-down resistor or not according to the options.

The following table describe the SFRs associated with Port E.

Symbol	Addr	R/W type	Reset	D3	D2	D1	D0	Description
DATA_PE	0EH	R/W	xxxx	DPE3	DPE2	DPE1	DPE0	Port E defined as I/O port or input port depends on option PEIO. Read from Port E input port and write to output port.

Table 17: SFR of Port PE

#### 5.13.5 Port PCE (input/output) Selected by option "PCEIO".

Whether all 4-bits of the Port E are input or output ports depends on IOC PCE control register. They are accompanied with 1M/50K Ohm pull-down resistor or not according to the options if they are in the input mode.

The following table describe the SFRs associated with Port CE.

Symbol	Addr	R/W type	Reset	D3	D2	D1	D0	Description	
IOC_PCE	01H	R/W	0000	IOCE3	IOCE2	IOCE1		Enable when option "PEIO" selected. "1" = output, "0" = input of related PE bit.	
DATA_PCE	04H	R/W	0000	DPCE3	DPCE2	DPCE1		Port CE is output port only. Write to Port CE output port.	

Table 18: SFR of Port PCE

There are three modes on Port PCE. They are single OP mode, two comparators mode and comparator & OP mode shown in table below.

Item	Port PCE Structure	Relative Options	Reference Figure
Mode 1	Single OP mode	OPEN	Figure 10
Mode 2	Two comparators mode	CMPEN1 · CMPEN2 · B1RZ · B3RZ	Figure 11
Mode 3	Comparator & OP mode	CMPEN1 · OPEN · B1RZ	Figure 12

Table 19: Structure of PCE

These three modes can be enabled by option OPEN, CMPEN1 and CMPEN2. Option B1RZ is used for reading control DATA\_PCE1. If B1RZ is enabled, DATA\_PCE1 will read always 0. Otherwise, it will read the state of external Port PCE1. Another option B3RZ is the same function as B1RZ. Option B3RZ is used for reading control DATA\_PCE3.

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#### Mode1. Single OP mode

Port PCE provides one OP, if option OPEN is enabled. In this mode, the positive, negative input and output pin of OP is configured as below. In order to avoid interference between PCE1 and PCE2 pin, it's recommended PCE1 must be set as input port.

Notice: If option OPEN function enabled, ENGAIN function should be disable.

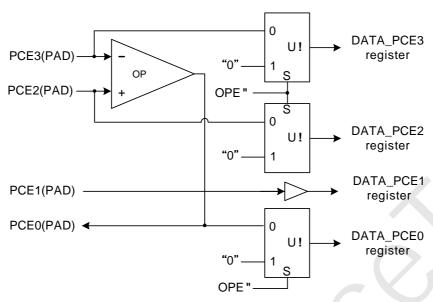


Figure 10. Port PCE mode 1 block diagram

#### Mode2. Two comparators mode

Port PCE provides two comparators if option CMPEN1 and CMPEN2 are enabled. One of them may be enabled by individual option. In this mode, the positive and negative input of comparator is configured as below.

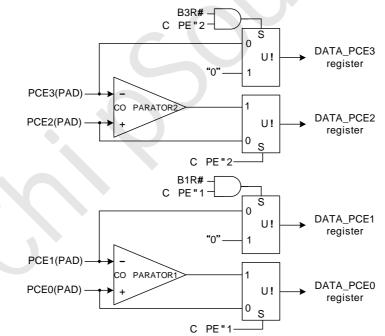


Figure 11. Port PCE mode 2 block diagram

Option B1RZ is used for reading control DATA\_PCE1. If B1RZ is enabled, DATA\_PCE1 will read always 0. Otherwise, it will read the state of external Port PCE1. Another option B3RZ is the same function as B1RZ. Option B3RZ is used for reading control DATA\_PCE3. The option B1RZ & B3RZ configuration as shown below.

#### Option CMPEN1 & B1RZ configuration

CMPEN1	CMPEN2 & OPEN	B1RZ	Reading DATA_PCE1~0					
0	0	X	Port PCE is pure I/O port					
4	0	0	Reading DATA_PCE1 register comes from the PCE1 external Port					
1	0	U	Reading DATA_PCE0 register comes from the output of comparator1					
1	0	1	Reading DATA_PCE1 register is always 0					
'			Reading DATA_PCE0 register comes from the output of comparator1					

Table 20. Port PCE comparator1 configuration

#### Option CMPEN2 & B3RZ configuration

CMPEN2	CMPEN1 & OPEN	B3RZ	Reading DATA_PCE3~2
0	0	X	Port PCE is pure I/O port
1	0	0	Reading DATA_PCE3 register comes from the PCE3 external Port
'	0	U	Reading DATA_PCE2 register comes from the output of comparator2
-1	0	1	Reading DATA_PCE3 register is always 0
'	U	,	Reading DATA_PCE2 register comes from the output of comparator2

Table 21. Port PCE comparator2 configuration

#### Mode3. Comparator and OP mode

Port PCE provides comparator and OP mode if option CMPEN1 and OPEN are enabled. Option CMPEN2 must be disabled. In this mode, the comparator and

Page 21

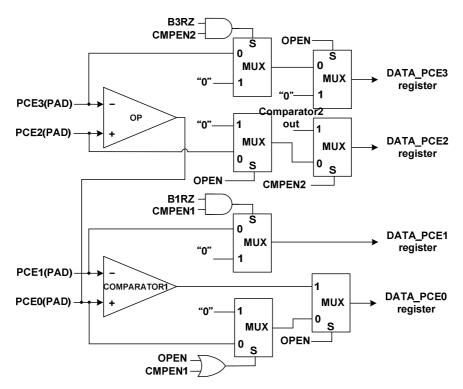


Figure 12. Port PCE mode 3 block diagram

# 6. TRSP(M)5080A The Application Circuit

# **DAC Selected by option**





•	
OPEN	OPA @ PCE3(in-),PCE2(in+),PCE0(out)
PD220K	Change 50K Ohm pull-down resistor to 220K Ohm
CMP #1	Comparator #1 control
CMP #2	Comparator #2 control
PWM12S	PWM 12 bit select
PWM10S	PWM 10/8 bit select
LOPENC	Output weak low for PC3~PC0
OTPLOCK	Security control
F38K	PA3 38KHz output
BIWK	Bi-directional wake up
OPTADJ	OSC IADJ select
PCEIO	Port CE I/O mode control
HDEN	Driving capacity of output port control
PCESEL	Port CE as PC/PE select
B3RZ	PE3 mode select when CMP enable
B1RZ	PE1 mode select when CMP enable

# 8. TRSP(M)5080A The Revision History

Vers	sion	Description	Page	Date
1.0	0	Established		2021-01-04
1.1	1	Cancel TRSP(M)5066		2021.04.06

Table 23: Revision History